Autodesk Fusion 360 Training: The Future of Making Things Quiz

Correct Answers Are in RED

1. What is the name of the interface that opens existing designs, adds people to projects, and uploads data from other sources?

    a. Vault

    b. Data Panel

    c. Community

    d. Windows Explorer

2. Which is NOT a Fusion 360 workspace?

    a. Render

    b. Model

    c. Surface

    d. Patch

3. The tools that appear when you right-click in the canvas are arranged in a:

    a. Cascade Menu

    b. Star Menu

    c. Ring Menu

    d. Marking Menu

4. When creating a solid model, the tool that moves a face, changes the diameter of a cylinder or adds a fillet to an edge is called:

    a. Edit All

    b. Press Pull

    c. Modify Tool

    d. Wizard

5. What name is given to the tool and resulting mode that can move, scale, and rotate a T-Spline body?

    a. Edit Form

    b. Move Face

    c. Grip mode

    d. Group edit

6. What non-Autodesk CAD formats can be imported into Fusion 360?

    a. Solidworks®

    b. Creo®

    c. CATIA®

    d. All of the above

7. The use of parametric sketch dimensions is possible in Fusion 360.

    a. True

    b. False

8. Which rendering mode provides a more realistic view of your design?

    a. Cloud rendering

    b. Capture image

    c. Ray tracing

    d. Appearance

    e. All of the above

9. What creates a T-Spline, solid, or surface body from a profile and a path

    a. Shell

    b. Sweep

    c. Extrude

    d. Revolve

10. To simulate an assembly or mechanism, what tools are used to link components together?

    a. Constraints

    b. Links

    c. Joints

    d. Combinations